



Inverse Kinematics in Robotics

Course Title: Robotics and Automation
Course Code: CSE-4101

Presenting By:

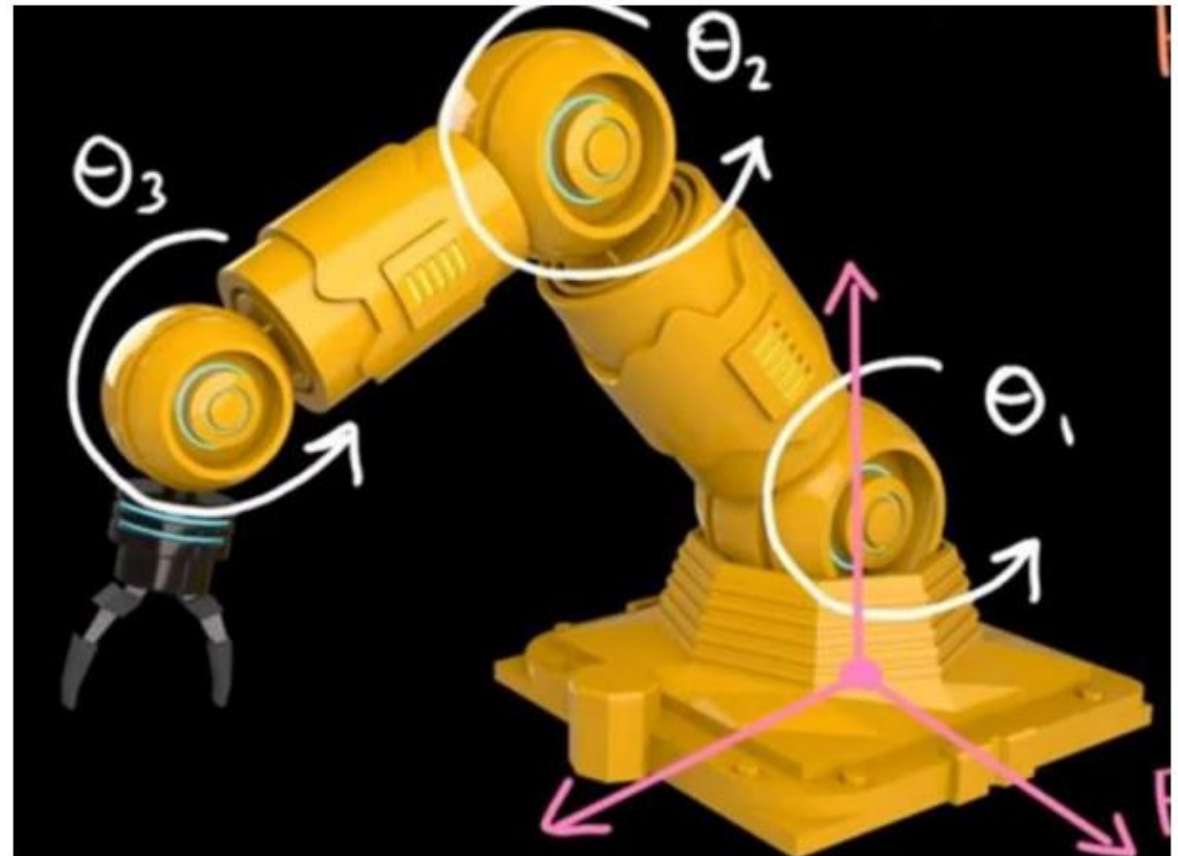
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What is Inverse Kinematics?

A Branch of robotics that deals with determining the joint configurations of a robotic system or a mechanism to achieve a desired end-effector position and orientation.



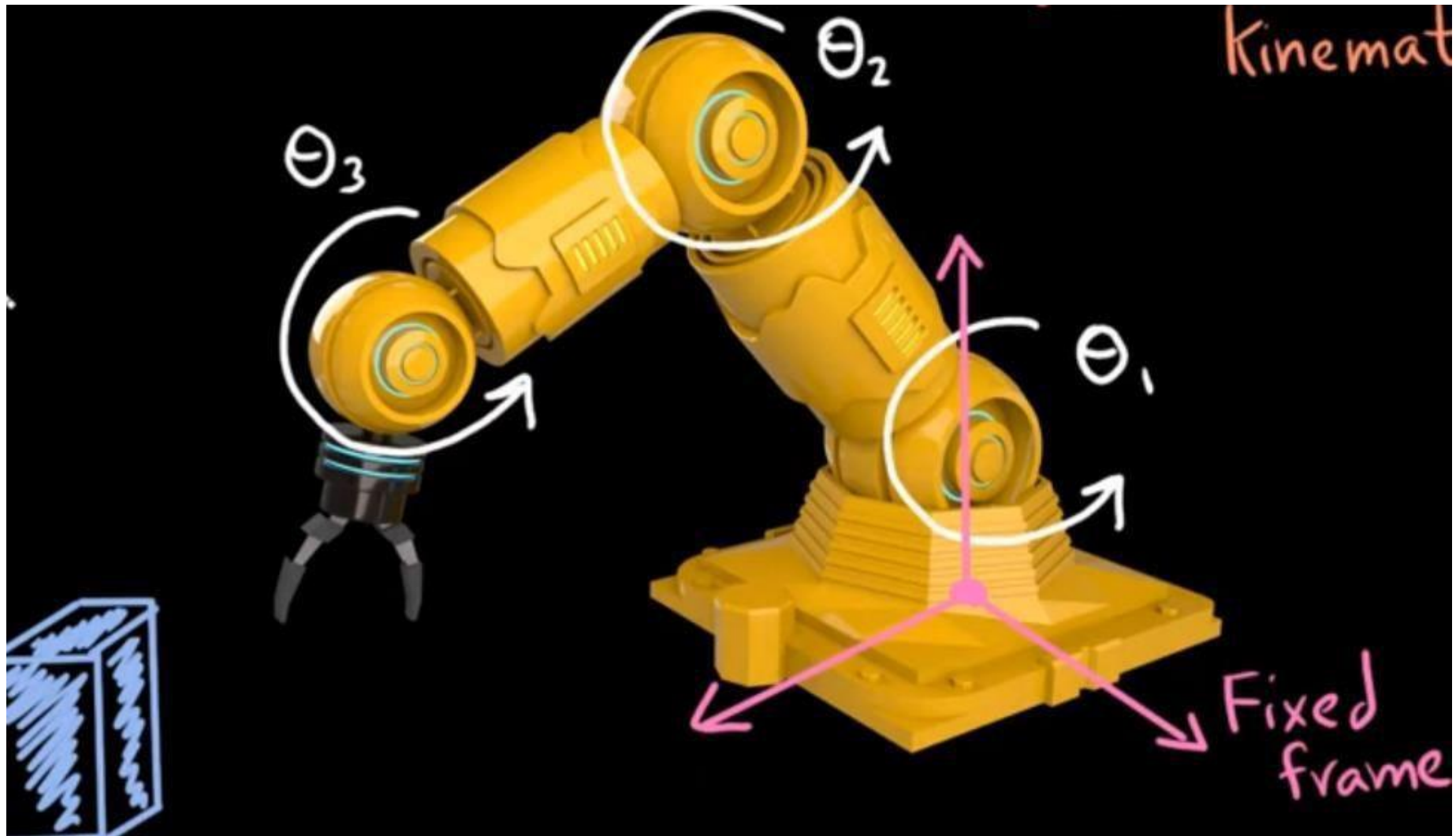
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Importance & Applications of Inverse Kinematics

- Precision Control
- Task Planning and Execution
- Human-Robot Interaction
- Animation and Virtual Reality
- Efficient Resource Utilization
- Robotic Manipulation
- Humanoid Robots
- Medical Robotics
- Animation and Film Production
- Space Exploration
- Educational Robots



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Content

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 - Closed Form: Algebraic, Geometric
 - Numeric
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 - Jacobian
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- Examples

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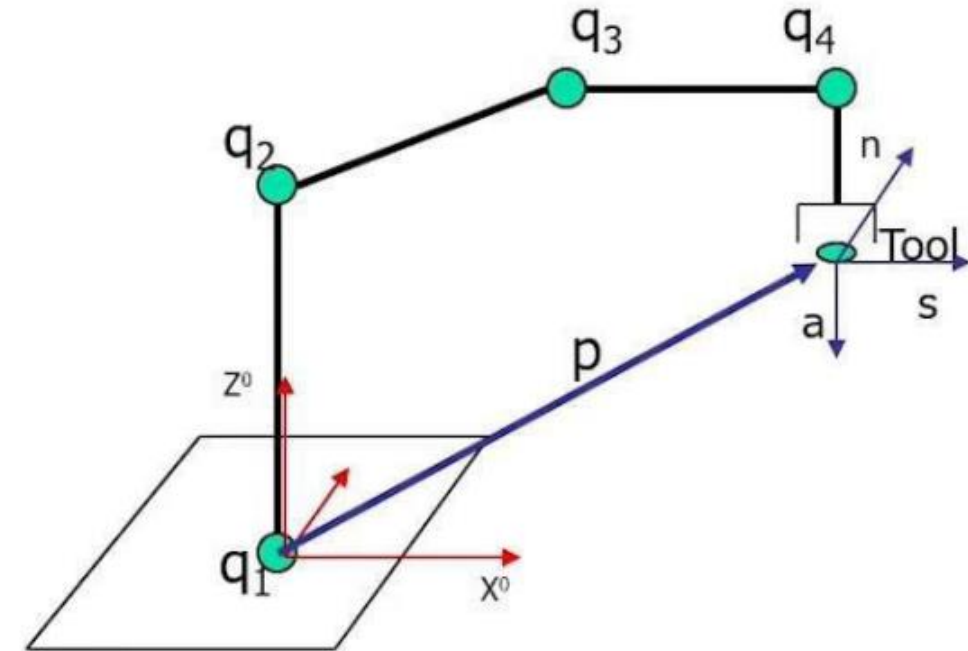
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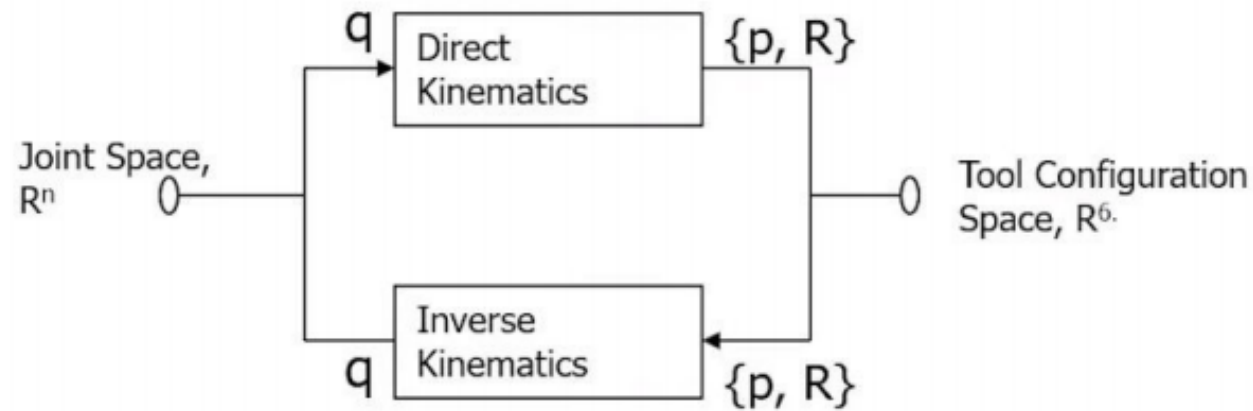
- Manipulator tasks are normally formulated in terms of the desired position and orientation.
- A systematic closed form solution applicable to robots in general is not available.
- Unique solutions are rare; multiple solutions exist.
- Inverse problem is more difficult than forward problem.

The Arm matrix represents the position p and orientation R of the tool in base coordinate frame as a function of joint variable q .

$$T_{base}^{tool}(q) = \left[\begin{array}{ccc|c} R(q) & & & p(q) \\ 0 & 0 & 0 & 1 \end{array} \right]$$

Inverse Kinematics: Given a desired position p and orientation R for the tool, find values for the joint variables which satisfy the arm equation





Solvability

$$\begin{bmatrix} n_x & s_x & a_x & p_x \\ n_y & s_y & a_y & p_y \\ n_z & s_z & a_z & p_z \\ 0 & 0 & 0 & 1 \end{bmatrix} = \begin{bmatrix} C_1 C_{234} C_5 + S_1 S_5 & -C_1 C_{234} S_5 + S_1 C_5 & -C_1 S_{234} & C_1 (177.8 C_2 + 177.8 C_{23} - 129.5 S_{234}) \\ S_1 C_{234} C_5 - C_1 S_5 & -S_1 C_{234} S_5 - C_1 C_5 & -S_1 S_{234} & S_1 (177.8 C_2 + 177.8 C_{23} - 129.5 S_{234}) \\ -S_{234} C_5 & S_{234} S_5 & -C_{234} & 215 - 177.8 S_2 - 177.8 S_{23} - 129.5 C_{234} \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

- 12 equations and 'n' unknowns. (n=6 for 6 axis robot)
- Out of 9 equations from the rotation part, only 3 are independent
- From the position vector part, there are 3 independent equations
- 6 independent equations and 'n' unknowns
- Nonlinear equations, difficult to solve

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Existence of Solutions

- A manipulator is solvable if all the sets of joint variables can be found corresponding to the given end-effector location.

Necessary conditions

- Tool point within the workspace
- $N \geq 6$, to have any arbitrary orientation of tool.
- Tool orientation is such that none of the joint limitations are violated

Two kinds of solutions:

- **Closed form solutions:** analytical expressions
- **Numerical solutions:** iterative search – time consuming
 - For closed-form solutions: sufficiency condition
 - Three adjacent joint axes intersecting or
 - Three adjacent joint axes parallel to one another
- **Uniqueness of solution:-Multiple solutions**
- Kinematically redundant robots
- **Elbow-up, Elbow-down solutions**

There are two approaches for deriving closed form solutions:

Algebraic vs geometric.

Algebraic Approach:

Obtain scalar equations from the matrix form (at most 12 of them)

There are some tricks to solve the equations.

Trick 1: use trigonometric identities to combine two equations(such as first square them and then add them) and eliminate certain variable.

Trick 2: use the following variable substitution

$$u = \tan \frac{\theta}{2}$$

$$\cos \theta = \frac{1 - u^2}{1 + u^2}$$

$$\sin \theta = \frac{2u}{1 + u^2}$$

To convert these equations to polynomial ones, and solve the polynomial ones instead.

Trick 3: find out expression for both sin and cos of a joint angle θ , and express the angle using the function $\text{Atan 2}(\sin \theta, \cos \theta)$. With Atan 2 rather than the conventional arctan, the angle can be uniquely expressed

2 DoF Planner manipulator

$$p_x = l_1 C_1 + l_2 C_{12}$$

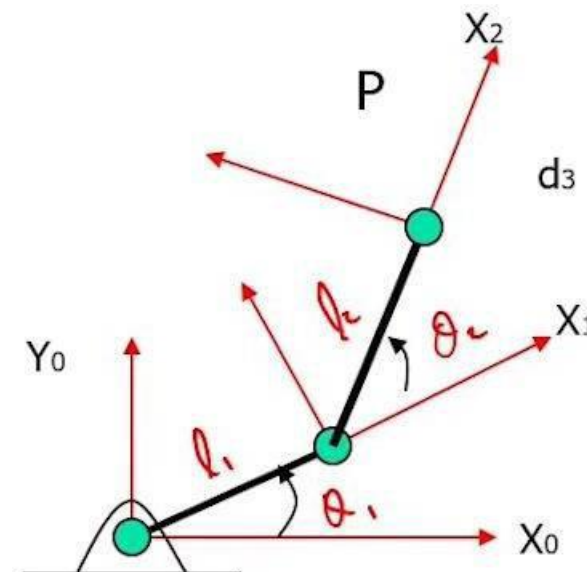
$$p_y = l_1 S_1 + l_2 S_{12}$$

$$p_x^2 + p_y^2 = l_1^2 + l_2^2 + 2l_1 l_2 C_2$$

$$C_2 = \frac{p_x^2 + p_y^2 - (l_1^2 + l_2^2)}{2l_1 l_2}$$

$$S_2 = \pm \sqrt{1 - C_2^2}$$

$$\theta_2 = \text{atan2}(S_2, C_2)$$



The function atan2 denotes a four quadrant version of arctan function. It allows us to recover angles over the entire range of $[-\pi$ to π]

if $x = y = 0$, then the result is indefinite,
 if $x > 0$ and $y = 0$, then $\text{atan2} = 0$,
 if $x < 0$ and $y = 0$, then $\text{atan2} = \pi$, else
 if $y < 0$, then $-\pi < \text{atan2} < 0$,
 if $y > 0$, then $0 < \text{atan2} < \pi$.

Example- 3

DOF

$$T_{base}^{tool} = \begin{bmatrix} n_x & s_x & 0 & p_x \\ n_y & s_y & 0 & p_y \\ 0 & 0 & 1 & p_z \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$$T_{base}^{tool} = \begin{bmatrix} C_{123} & -S_{123} & 0 & l_1 C_1 + l_2 C_{12} \\ S_{123} & C_{123} & 0 & l_1 S_1 + l_2 S_{12} \\ 0 & 0 & 1 & d_3 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$$n_x = C_{123} \dots (1), n_y = S_{123} \dots (2)$$

$$s_x = -S_{123} \dots (3), s_y = C_{123} \dots (4)$$

$$p_x = l_1 C_1 + l_2 C_{12} \dots (5), p_y = l_1 S_1 + l_2 S_{12} \dots (6)$$

On squaring and adding 5 and 6 we get

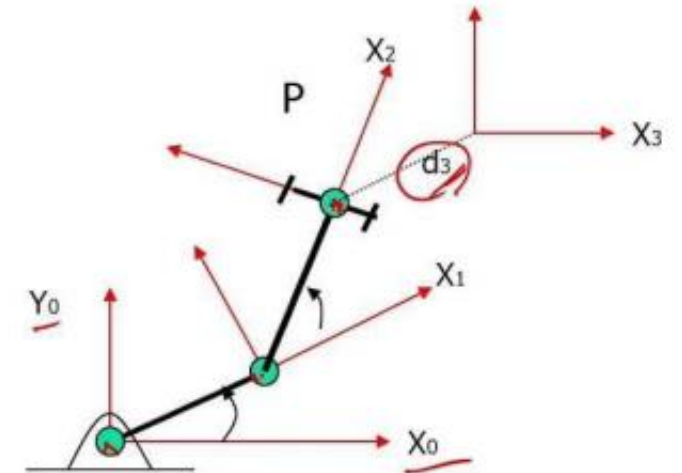
$$P_x^2 + P_y^2 = l_1^2 + l_2^2 + 2l_1 l_2 C_2$$

$$C_2 = \frac{P_x^2 + P_y^2 - (l_1^2 + l_2^2)}{2l_1 l_2}$$

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a	d	a	θ
l_1	0	0	
l_2	0	0	
0	d_3	0	

$$S_2 = \pm \sqrt{1 - C_2^2}$$

$$\theta_2 = \arctan 2(S_2, C_2)$$

solving eqn. (5), (6) for θ_1 ,

$$P_x = K_1 C_1 - K_2 S_1$$

$$P_y = K_1 S_1 + K_2 C_1; \text{ where } K_1 = l_1 - l_2 C_2; K_2 = l_2 S_2$$

Substituting

$$K_1 = r \cos \gamma; K_2 = r \sin \gamma; \text{ where } r = \sqrt{K_1^2 + K_2^2}; \gamma = \arctan 2(K_2, K_1)$$

We get,

$$\frac{P_x}{r} = \cos \gamma \cos \theta_1 - \sin \gamma \sin \theta_1$$

$$\frac{P_x}{r} = \cos \gamma \sin \theta_1 - \sin \gamma \cos \theta_1$$

$$\cos(\gamma + \theta_1) = \frac{P_x}{r}$$

$$\sin(\gamma + \theta_1) = \frac{P_y}{r}$$

The function atan2 denotes a four quadrant version of arctan function. It allows us to recover angles over the entire range of $[-\pi$ to $\pi]$

if $x = y = 0$, then the result is indefinite,
 if $x > 0$ and $y = 0$, then $\text{atan2} = 0$,
 if $x < 0$ and $y = 0$, then $\text{atan2} = \pi$, else
 if $y < 0$, then $-\pi < \text{atan2} < 0$,
 if $y > 0$, then $0 < \text{atan2} < \pi$.

$$\gamma + \theta_1 = a \tan 2 \left(P_y/r, P_x/r \right) = a \tan 2(P_y, P_x)$$

$$\theta_1 = a \tan 2(P_y, P_x) - a \tan 2(K_2, K_1)$$

from equation (1) and (2), we have

$$a \tan 2(n_y, n_x) = \theta_{123}$$

$$\theta_3 = \theta_{123} - \theta_1 - \theta_2$$

Thank You

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