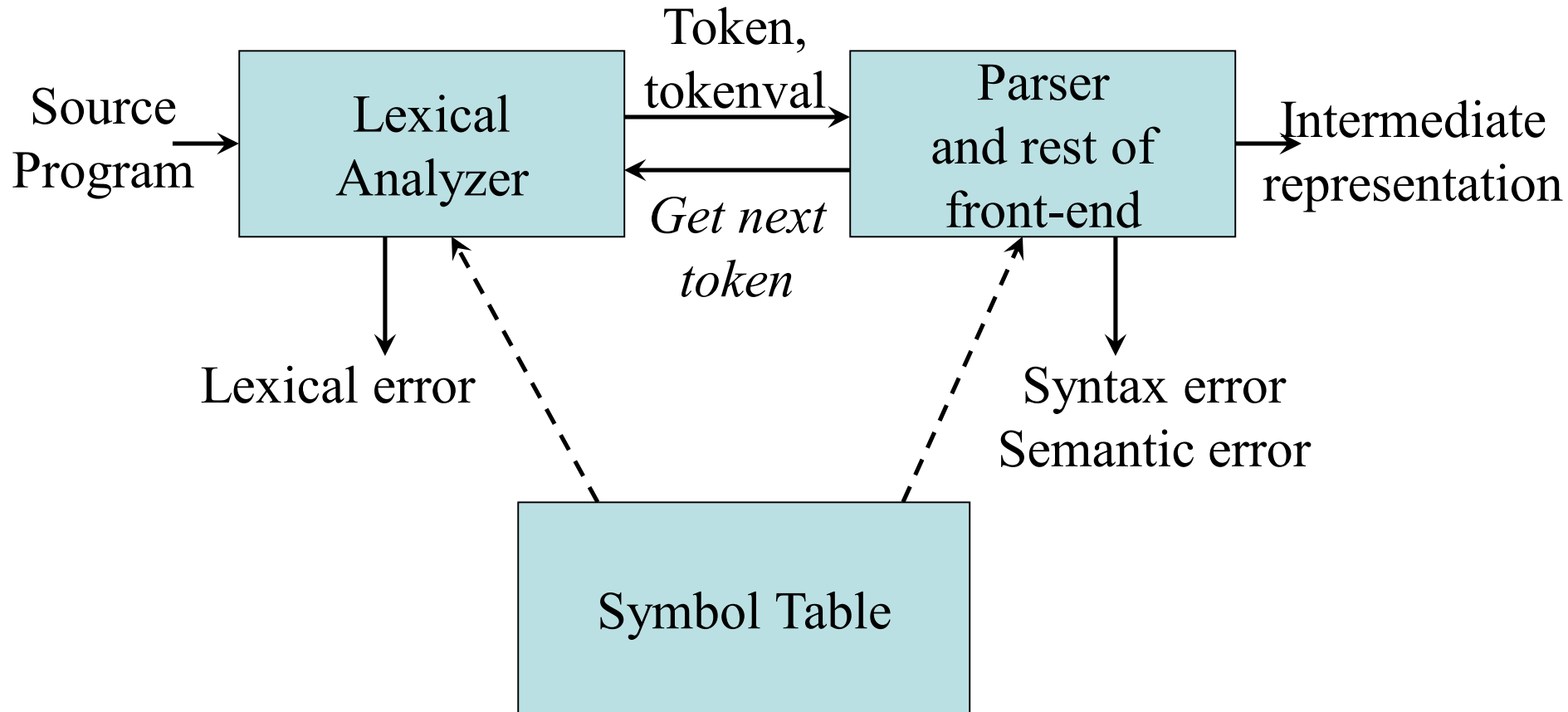


Syntax Analysis

Part I

Chapter 4

Position of a Parser in the Compiler Model



The Parser

- A parser implements a C-F grammar
- The role of the parser is twofold:
 1. To check syntax (= string recognizer)
 - And to report syntax errors accurately
 2. To invoke semantic actions
 - For static semantics checking, e.g. type checking of expressions, functions, etc.
 - For syntax-directed translation of the source code to an intermediate representation

Syntax-Directed Translation

- One of the major roles of the parser is to produce an intermediate representation (IR) of the source program using syntax-directed translation methods
- Possible IR output:
 - Abstract syntax trees (ASTs)
 - Control-flow graphs (CFGs) with triples, three-address code, or register transfer list notation
 - WHIRL (SGI Pro64 compiler) has 5 IR levels!

Error Handling

- A good compiler should assist in identifying and locating errors
 - *Lexical errors*: important, compiler can easily recover and continue
 - *Syntax errors*: most important for compiler, can almost always recover
 - *Static semantic errors*: important, can sometimes recover
 - *Dynamic semantic errors*: hard or impossible to detect at compile time, runtime checks are required
 - *Logical errors*: hard or impossible to detect

Viable-Prefix Property

- The *viable-prefix property* of LL/LR parsers allows early detection of syntax errors
 - Goal: detection of an error *as soon as possible* without further consuming unnecessary input
 - How: detect an error as soon as the prefix of the input does not match a prefix of any string in the language

Prefix { ...
 for (;)
 ↓ Error is detected here

Prefix { ...
 DO 10 I = 1 ; 0
 ↓ Error is detected here

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Error Recovery Strategies

- *Panic mode*
 - Discard input until a token in a set of designated synchronizing tokens is found
- *Phrase-level recovery*
 - Perform local correction on the input to repair the error
- *Error productions*
 - Augment grammar with productions for erroneous constructs
- *Global correction*
 - Choose a minimal sequence of changes to obtain a global least-cost correction

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Grammars (Recap)

- Context-free grammar is a 4-tuple $G = (N, T, P, S)$ where
 - T is a finite set of tokens (*terminal* symbols)
 - N is a finite set of *nonterminals*
 - P is a finite set of *productions* of the form

$$\alpha \rightarrow \beta$$
 where $\alpha \in (N \cup T)^* N (N \cup T)^*$ and $\beta \in (N \cup T)^*$
 - $S \in N$ is a designated *start symbol*

Notational Conventions Used

- Terminals

$$a, b, c, \dots \in T$$

specific terminals: **0**, **1**, **id**, **+**

- Nonterminals

$$A, B, C, \dots \in N$$

specific nonterminals: *expr*, *term*, *stmt*

- Grammar symbols

$$X, Y, Z \in (N \cup T)$$

- Strings of terminals

$$u, v, w, x, y, z \in T^*$$

- Strings of grammar symbols

$$\alpha, \beta, \gamma \in (N \cup T)^*$$

Derivations (Recap)

- The *one-step derivation* is defined by

$$\alpha A \beta \Rightarrow \alpha \gamma \beta$$
 where $A \rightarrow \gamma$ is a production in the grammar
- In addition, we define
 - $\Rightarrow$ is *leftmost* $\Rightarrow_{lm}$ if α does not contain a nonterminal
 - $\Rightarrow$ is *rightmost* $\Rightarrow_{rm}$ if β does not contain a nonterminal
 - Transitive closure $\Rightarrow^*$ (zero or more steps)
 - Positive closure $\Rightarrow^+$ (one or more steps)
- The *language generated by G* is defined by

$$L(G) = \{w \in T^* \mid S \Rightarrow^+ w\}$$

Derivation (Example)

Grammar $G = (\{E\}, \{+, *, (,), -, \mathbf{id}\}, P, E)$ with productions $P =$

$$E \rightarrow E + E$$

$$E \rightarrow E * E$$

$$E \rightarrow (E)$$

$$E \rightarrow - E$$

$$E \rightarrow \mathbf{id}$$

Example derivations:

$$E \Rightarrow - E \Rightarrow - \mathbf{id}$$

$$E \Rightarrow_{rm} E + E \Rightarrow_{rm} E + \mathbf{id} \Rightarrow_{rm} \mathbf{id} + \mathbf{id}$$

$$E \Rightarrow^* E$$

$$E \Rightarrow^* \mathbf{id} + \mathbf{id}$$

$$E \Rightarrow^+ \mathbf{id} * \mathbf{id} + \mathbf{id}$$

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Chomsky Hierarchy: Language Classification

- A grammar G is said to be
 - *Regular* if it is *right linear* where each production is of the form

$$A \rightarrow w B \quad \text{or} \quad A \rightarrow w$$
 or *left linear* where each production is of the form

$$A \rightarrow B w \quad \text{or} \quad A \rightarrow w$$
 - *Context free* if each production is of the form

$$A \rightarrow \alpha$$
 where $A \in N$ and $\alpha \in (N \cup T)^*$
 - *Context sensitive* if each production is of the form

$$\alpha A \beta \rightarrow \alpha \gamma \beta$$
 where $A \in N$, $\alpha, \gamma, \beta \in (N \cup T)^*$, $|\gamma| > 0$

– *Unrestricted*

Chomsky Hierarchy

$$L(\text{regular}) \subset L(\text{context free}) \subset L(\text{context sensitive}) \subset L(\text{unrestricted})$$

Where $L(T) = \{ L(G) \mid G \text{ is of type } T \}$

That is: the set of all languages
generated by grammars G of type T

Examples:

Every *finite language* is regular! (construct a FSA for strings in $L(G)$)

$L_1 = \{ \mathbf{a^n b^n} \mid n \geq 1 \}$ is context free

$L_2 = \{ \mathbf{a^n b^n c^n} \mid n \geq 1 \}$ is context sensitive

Parsing

- *Universal* (any C-F grammar)
 - Cocke-Younger-Kasimi
 - Earley
- *Top-down* (C-F grammar with restrictions)
 - Recursive descent (predictive parsing)
 - LL (Left-to-right, Leftmost derivation) methods
- *Bottom-up* (C-F grammar with restrictions)
 - Operator precedence parsing
 - LR (Left-to-right, Rightmost derivation) methods
 - SLR, canonical LR, LALR

Top-Down Parsing

- LL methods (Left-to-right, Leftmost derivation) and recursive-descent parsing

Grammar:

$$E \rightarrow T + T$$

$$T \rightarrow (E)$$

$$T \rightarrow - E$$

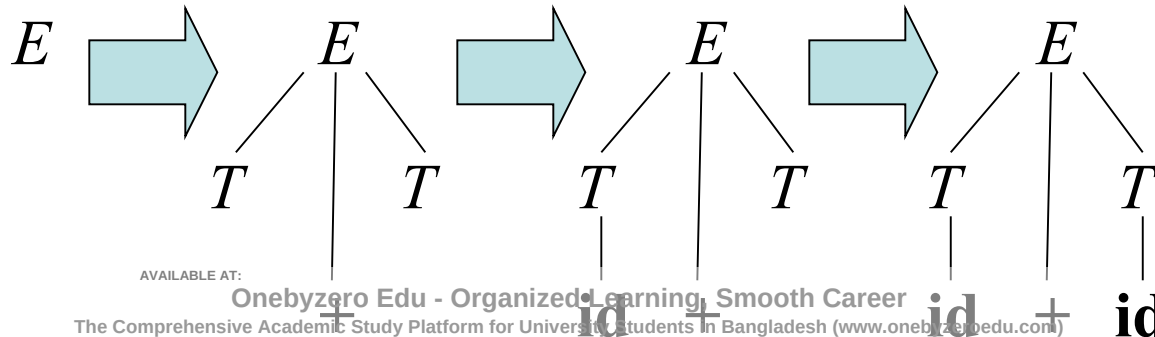
$$T \rightarrow \text{id}$$

Leftmost derivation:

$$E \Rightarrow_{lm} T + T$$

$$\Rightarrow_{lm} \text{id} + T$$

$$\Rightarrow_{lm} \text{id} + \text{id}$$



Left Recursion (Recap)

- Productions of the form

$$\begin{array}{c} A \rightarrow A \alpha \\ | \beta \\ | \gamma \end{array}$$

are left recursive

- When one of the productions in a grammar is left recursive then a predictive parser loops forever on certain inputs

General Left Recursion Elimination Method

Arrange the nonterminals in some order $A_1, A_2, \dots, A_n$

for $i = 1, \dots, n$ **do**

for $j = 1, \dots, i-1$ **do**

 replace each

$$A_i \rightarrow A_j \gamma$$

 with

$$A_i \rightarrow \delta_1 \gamma \mid \delta_2 \gamma \mid \dots \mid \delta_k \gamma$$

 where

$$A_j \rightarrow \delta_1 \mid \delta_2 \mid \dots \mid \delta_k$$

enddo

eliminate the *immediate left recursion* in A_i

enddo

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Immediate Left-Recursion Elimination Method

Rewrite every left-recursive production

$$\begin{array}{l}
 A \rightarrow A \alpha \\
 \quad | \beta \\
 \quad | \gamma \\
 \quad | A \delta
 \end{array}$$

into a right-recursive production:

$$\begin{array}{l}
 A \rightarrow \beta A_R \\
 \quad | \gamma A_R \\
 A_R \rightarrow \alpha A_R \\
 \quad | \delta A_R \\
 \quad | \epsilon
 \end{array}$$

Example Left Recursion Elim.

$$\left. \begin{array}{l} A \rightarrow B C \mid \mathbf{a} \\ B \rightarrow C A \mid A \mathbf{b} \\ C \rightarrow A B \mid C C \mid \mathbf{a} \end{array} \right\} \text{Choose arrangement: } A, B, C$$

$i = 1$: nothing to do

$$\begin{aligned} i = 2, j = 1: \quad & B \rightarrow C A \mid \underline{A} \mathbf{b} \\ \Rightarrow \quad & B \rightarrow C A \mid \underline{B C} \mathbf{b} \mid \underline{\mathbf{a}} \mathbf{b} \\ \Rightarrow_{(\text{imm})} \quad & B \rightarrow C A B_R \mid \mathbf{a} \mathbf{b} B_R \\ & B_R \rightarrow C \mathbf{b} B_R \mid \varepsilon \end{aligned}$$

$$\begin{aligned} i = 3, j = 1: \quad & C \rightarrow \underline{A} B \mid C C \mid \mathbf{a} \\ \Rightarrow \quad & C \rightarrow \underline{B C} B \mid \underline{\mathbf{a}} B \mid C C \mid \mathbf{a} \end{aligned}$$

$$\begin{aligned} i = 3, j = 2: \quad & C \rightarrow \underline{B} C B \mid \mathbf{a} B \mid C C \mid \mathbf{a} \\ \Rightarrow \quad & C \rightarrow \underline{C A B_R} C B \mid \underline{\mathbf{a} \mathbf{b} B_R} C B \mid \mathbf{a} B \mid C C \mid \mathbf{a} \\ \Rightarrow_{(\text{imm})} \quad & C \rightarrow \mathbf{a} \mathbf{b} B_R C B C_R \mid \mathbf{a} B C_R \mid \mathbf{a} C_R \\ & C_R \rightarrow A B B C B C_R \mid C C C_R \mid \varepsilon \end{aligned}$$

Left Factoring

- When a nonterminal has two or more productions whose right-hand sides start with the same grammar symbols, the grammar is not LL(1) and cannot be used for predictive parsing
- Replace productions

$$A \rightarrow \alpha \beta_1 \mid \alpha \beta_2 \mid \dots \mid \alpha \beta_n \mid \gamma$$

with

$$A \rightarrow \alpha A_R \mid \gamma$$

$$A_R \rightarrow \beta_1 \mid \beta_2 \mid \dots \mid \beta_n$$

Predictive Parsing

- Eliminate left recursion from grammar
- Left factor the grammar
- Compute FIRST and FOLLOW
- Two variants:
 - Recursive (recursive calls)
 - Non-recursive (table-driven)

FIRST (Revisited)

- $\text{FIRST}(\alpha) = \{ \text{the set of terminals that begin all strings derived from } \alpha \}$

$$\text{FIRST}(a) = \{a\} \quad \text{if } a \in T$$

$$\text{FIRST}(\varepsilon) = \{\varepsilon\}$$

$$\text{FIRST}(A) = \cup_{A \rightarrow \alpha} \text{FIRST}(\alpha) \quad \text{for } A \rightarrow \alpha \in P$$

$$\text{FIRST}(X_1X_2\dots X_k) =$$

if for all $j = 1, \dots, i-1 : \varepsilon \in \text{FIRST}(X_j)$ **then**

add non- ε in $\text{FIRST}(X_i)$ to $\text{FIRST}(X_1X_2\dots X_k)$

if for all $j = 1, \dots, k : \varepsilon \in \text{FIRST}(X_j)$ **then**

add ε to $\text{FIRST}(X_1X_2\dots X_k)$

FOLLOW

- $\text{FOLLOW}(A) = \{ \text{the set of terminals that can immediately follow nonterminal } A \}$

$\text{FOLLOW}(A) =$

for all $(B \rightarrow \alpha A \beta) \in P$ **do**

add $\text{FIRST}(\beta) \setminus \{\epsilon\}$ to $\text{FOLLOW}(A)$

for all $(B \rightarrow \alpha A \beta) \in P$ and $\epsilon \in \text{FIRST}(\beta)$ **do**

add $\text{FOLLOW}(B)$ to $\text{FOLLOW}(A)$

for all $(B \rightarrow \alpha A) \in P$ **do**

add $\text{FOLLOW}(B)$ to $\text{FOLLOW}(A)$

if A is the start symbol S **then**

add $\$$ to $\text{FOLLOW}(A)$

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LL(1) Grammar

- A grammar G is LL(1) if it is not left recursive and for each collection of productions

$$A \rightarrow \alpha_1 \mid \alpha_2 \mid \dots \mid \alpha_n$$

for nonterminal A the following holds:

1. $\text{FIRST}(\alpha_i) \cap \text{FIRST}(\alpha_j) = \emptyset$ for all $i \neq j$
2. if $\alpha_i \Rightarrow^* \varepsilon$ then
 - 2.a. $\alpha_j \not\Rightarrow^* \varepsilon$ for all $i \neq j$
 - 2.b. $\text{FIRST}(\alpha_j) \cap \text{FOLLOW}(A) = \emptyset$
for all $i \neq j$

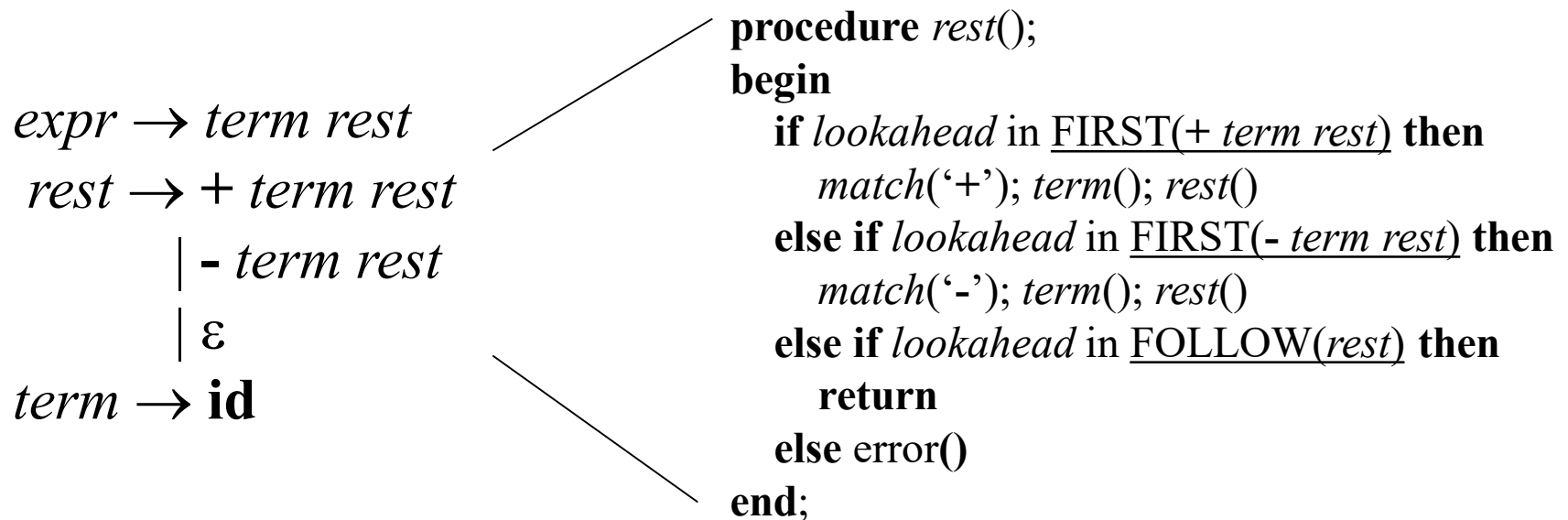
Non-LL(1) Examples

<i>Grammar</i>	<i>Not LL(1) because:</i>
$S \rightarrow S a \mid a$	Left recursive
$S \rightarrow a S \mid a$	$\text{FIRST}(a S) \cap \text{FIRST}(a) \neq \emptyset$
$S \rightarrow a R \mid \varepsilon$ $R \rightarrow S \mid \varepsilon$	For R : $S \Rightarrow^* \varepsilon$ and $\varepsilon \Rightarrow^* \varepsilon$
$S \rightarrow a R a$ $R \rightarrow S \mid \varepsilon$	For R : $\text{FIRST}(S) \cap \text{FOLLOW}(R) \neq \emptyset$

Recursive Descent Parsing (Recap)

- Grammar must be LL(1)
- Every nonterminal has one (recursive) procedure responsible for parsing the nonterminal's syntactic category of input tokens
- When a nonterminal has multiple productions, each production is implemented in a branch of a selection statement based on input look-ahead information

Using FIRST and FOLLOW to Write a Recursive Descent Parser



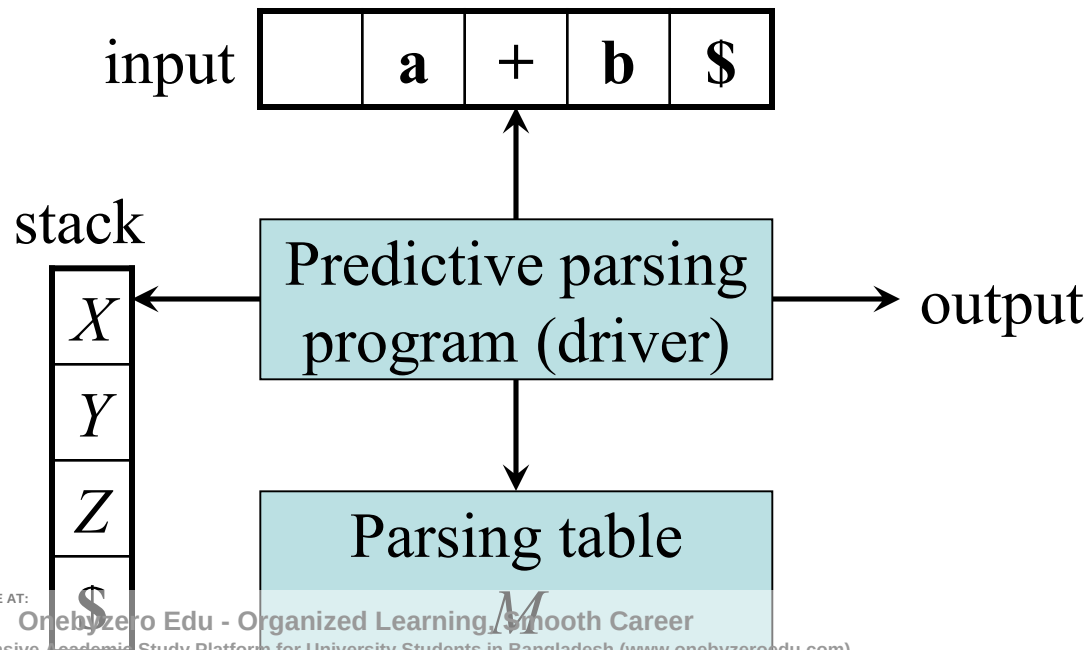
$FIRST(+\ term\ rest) = \{ + \}$

$FIRST(-\ term\ rest) = \{ - \}$

$FOLLOW(rest) = \{ \$ \}$

Non-Recursive Predictive Parsing: Table-Driven Parsing

- Given an LL(1) grammar $G = (N, T, P, S)$ construct a table $M[A, a]$ for $A \in N, a \in T$ and use a *driver program* with a *stack*



Constructing an LL(1) Predictive Parsing Table

```

for each production  $A \rightarrow \alpha$  do
    for each  $a \in \text{FIRST}(\alpha)$  do
        add  $A \rightarrow \alpha$  to  $M[A, a]$ 
    enddo
    if  $\varepsilon \in \text{FIRST}(\alpha)$  then
        for each  $b \in \text{FOLLOW}(A)$  do
            add  $A \rightarrow \alpha$  to  $M[A, b]$ 
        enddo
    endif
enddo

```

Mark each undefined entry in M error

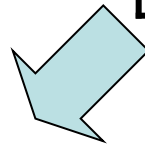
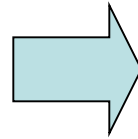
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Example Table

$E \rightarrow T E_R$
 $E_R \rightarrow + T E_R \mid \varepsilon$
 $T \rightarrow F T_R$
 $T_R \rightarrow * F T_R \mid \varepsilon$
 $F \rightarrow (E) \mid \mathbf{id}$



$A \rightarrow \alpha$	FIRST(α)	FOLLOW(A)
$E \rightarrow T E_R$	(id	\$)
$E_R \rightarrow + T E_R$	+	\$)
$E_R \rightarrow \varepsilon$	ε	\$)
$T \rightarrow F T_R$	(id	+ \$)
$T_R \rightarrow * F T_R$	*	+ \$)
$T_R \rightarrow \varepsilon$	ε	+ \$)
$F \rightarrow (E)$	(	* + \$)
$F \rightarrow \mathbf{id}$	id	* + \$)

	id	+	*	(	)	\$
E	$E \rightarrow T E_R$			$E \rightarrow T E_R$		
E_R		$E_R \rightarrow + T E_R$			$E_R \rightarrow \varepsilon$	$E_R \rightarrow \varepsilon$
T	$T \rightarrow F T_R$			$T \rightarrow F T_R$		
T_R		$T_R \rightarrow \varepsilon$	$T_R \rightarrow * F T_R$		$T_R \rightarrow \varepsilon$	$T_R \rightarrow \varepsilon$
F	$F \rightarrow \mathbf{id}$			$F \rightarrow (E)$		

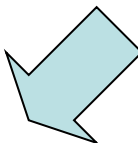
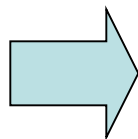
LL(1) Grammars are Unambiguous

Ambiguous grammar

$$S \rightarrow i E t S S_R \mid a$$

$$S_R \rightarrow e S \mid \varepsilon$$

$$E \rightarrow b$$



Error: duplicate table entry

$A \rightarrow \alpha$	FIRST(α)	FOLLOW(A)
$S \rightarrow i E t S S_R$	i	e \$
$S \rightarrow a$	a	e \$
$S_R \rightarrow e S$	e	e \$
$S_R \rightarrow \varepsilon$	ε	e \$
$E \rightarrow b$	b	t

	a	b	e	i	t	\$
S	$S \rightarrow a$			$S \rightarrow i E t S S_R$		
S_R			$S_R \rightarrow \varepsilon$ $S_R \rightarrow e S$			$S_R \rightarrow \varepsilon$
E		$E \rightarrow b$				

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Predictive Parsing Program (Driver)

```

push($)
push(S)
a := lookahead
repeat
     $X := \text{pop}()$ 
    if  $X$  is a terminal or  $X = \$$  then
        match( $X$ ) // moves to next token and  $a := \text{lookahead}$ 
    else if  $M[X, a] = X \rightarrow Y_1 Y_2 \dots Y_k$  then
        push( $Y_k, Y_{k-1}, \dots, Y_2, Y_1$ ) // such that  $Y_1$  is on top
        ... invoke actions and/or produce IR output ...
    else error()
    endif
until  $X = \$$ 

```

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Example Table-Driven Parsing

Stack	Input	Production applied
$\$E$	$\underline{\text{id}}+\text{id}*\text{id}\$$	$E \rightarrow T E_R$
$\$E_R T$	$\underline{\text{id}}+\text{id}*\text{id}\$$	$T \rightarrow F T_R$
$\$E_R T_R F$	$\underline{\text{id}}+\text{id}*\text{id}\$$	$F \rightarrow \text{id}$
$\$E_R T_R \underline{\text{id}}$	$\underline{\text{id}}+\text{id}*\text{id}\$$	
$\$E_R T_R$	$\underline{+}\text{id}*\text{id}\$$	$T_R \rightarrow \varepsilon$
$\$E_R$	$\underline{+}\text{id}*\text{id}\$$	$E_R \rightarrow + T E_R$
$\$E_R T \underline{+}$	$\underline{+}\text{id}*\text{id}\$$	
$\$E_R T$	$\underline{\text{id}}*\text{id}\$$	$T \rightarrow F T_R$
$\$E_R T_R F$	$\underline{\text{id}}*\text{id}\$$	$F \rightarrow \text{id}$
$\$E_R T_R \underline{\text{id}}$	$\underline{\text{id}}*\text{id}\$$	
$\$E_R T_R$	$\underline{*}\text{id}\$$	$T_R \rightarrow * F T_R$
$\$E_R T_R F \underline{*}$	$\underline{*}\text{id}\$$	
$\$E_R T_R F$	$\underline{\text{id}}\$$	$F \rightarrow \text{id}$
$\$E_R T_R \underline{\text{id}}$	$\underline{\text{id}}\$$	
$\$E_R T_R$	$\underline{\$}$	$T_R \rightarrow \varepsilon$
$\$E_R$	$\underline{\$}$	$E_R \rightarrow \varepsilon$

Panic Mode Recovery

Add synchronizing actions to undefined entries based on FOLLOW

Pro:	Can be automated
Cons:	Error messages are needed

$$\text{FOLLOW}(E) = \{) \$ \}$$

$$\text{FOLLOW}(E_R) = \{) \$ \}$$

$$\text{FOLLOW}(T) = \{ +) \$ \}$$

$$\text{FOLLOW}(T_R) = \{ +) \$ \}$$

$$\text{FOLLOW}(F) = \{ + *) \$ \}$$

	id	+	*	(	)	\$
E	$E \rightarrow T E_R$			$E \rightarrow T E_R$	<i>synch</i>	<i>synch</i>
E_R		$E_R \rightarrow + T E_R$			$E_R \rightarrow \epsilon$	$E_R \rightarrow \epsilon$
T	$T \rightarrow F T_R$	<i>synch</i>		$T \rightarrow F T_R$	<i>synch</i>	<i>synch</i>
T_R		$T_R \rightarrow \epsilon$	$T_R \rightarrow * F T_R$		$T_R \rightarrow \epsilon$	$T_R \rightarrow \epsilon$
F	$F \rightarrow \text{id}$	<i>synch</i>	<i>synch</i>	$F \rightarrow (E)$	<i>synch</i>	<i>synch</i>

synch: the driver pops current nonterminal A and skips input till $\text{FIRST}(A)$ is found

Phrase-Level Recovery

Change input stream by inserting missing tokens

For example: **id id** is changed into **id * id**

Pro: Can be automated

Cons: Recovery not always intuitive

Can then continue here

	id	+	*	(	)	\$
E	$E \rightarrow T E_R$			$E \rightarrow T E_R$	<i>synch</i>	<i>synch</i>
E_R		$E_R \rightarrow + T E_R$			$E_R \rightarrow \epsilon$	$E_R \rightarrow \epsilon$
T	$T \rightarrow F T_R$	<i>synch</i>		$T \rightarrow F T_R$	<i>synch</i>	<i>synch</i>
T_R	<i>insert *</i>	$T_R \rightarrow \epsilon$	$T_R \rightarrow * F T_R$		$T_R \rightarrow \epsilon$	$T_R \rightarrow \epsilon$
F	$F \rightarrow \text{id}$	<i>synch</i>	<i>synch</i>	$F \rightarrow (E)$	<i>synch</i>	<i>synch</i>

*insert **: driver inserts missing * and retries the production

Error Productions

$$\begin{aligned}
 E &\rightarrow T E_R \\
 E_R &\rightarrow + T E_R \mid \varepsilon \\
 T &\rightarrow F T_R \\
 T_R &\rightarrow * F T_R \mid \varepsilon \\
 F &\rightarrow (E) \mid \mathbf{id}
 \end{aligned}$$

Add “*error production*”:

$$T_R \rightarrow F T_R$$

to ignore missing *, e.g.: **id id**

Pro: Powerful recovery method
Cons: Cannot be automated

	id	+	*	(	)	\$
E	$E \rightarrow T E_R$			$E \rightarrow T E_R$	<i>synch</i>	<i>synch</i>
E _R		$E_R \rightarrow + T E_R$			$E_R \rightarrow \varepsilon$	$E_R \rightarrow \varepsilon$
T	$T \rightarrow F T_R$	<i>synch</i>		$T \rightarrow F T_R$	<i>synch</i>	<i>synch</i>
T _R	$T_R \rightarrow F T_R$	$T_R \rightarrow \varepsilon$	$T_R \rightarrow * F T_R$		$T_R \rightarrow \varepsilon$	$T_R \rightarrow \varepsilon$
F	$F \rightarrow \mathbf{id}$	<i>synch</i>	<i>synch</i>	$F \rightarrow (E)$	<i>synch</i>	<i>synch</i>

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