



# Data Structures

## Lecture 5: Stack

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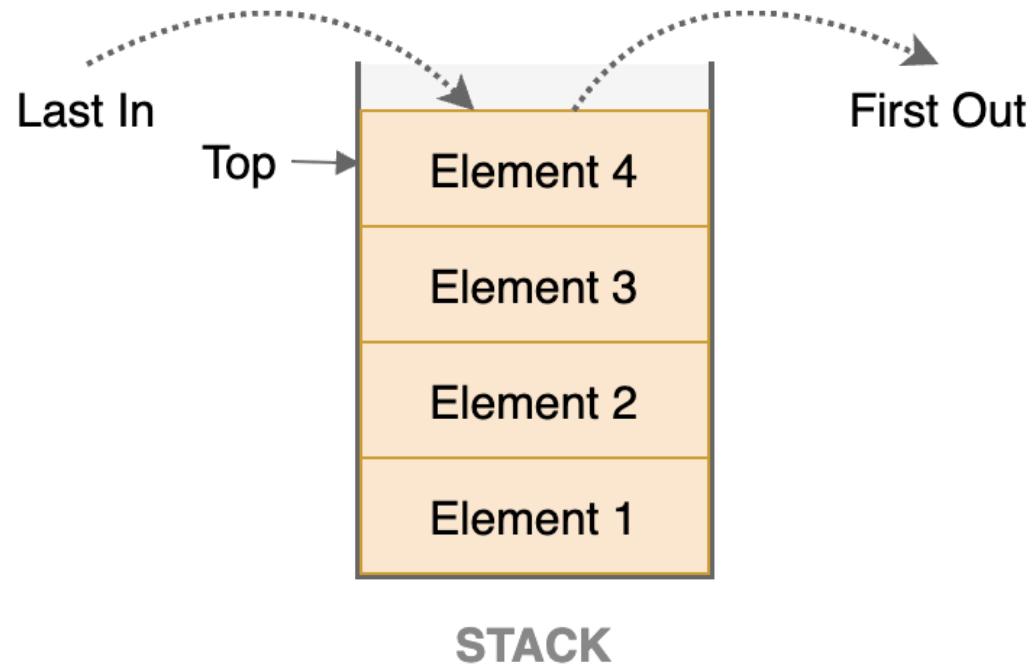
- Concept of Stack
- Complexity of Stack
- Coding Stack
- Problem Solving using Stack

# Stacks: Last In, First Out (LIFO) Collections

- **The Plate Analogy**
  - Imagine a stack of plates: you can only add a new plate to the top, and you can only take the top plate off. This "Last In, First Out" (LIFO) principle defines stack behavior.
- **Key Operations**
  - **Push:** Adds an element to the top of the stack.
  - **Pop:** Removes the top element from the stack.
  - **Peek:** Views the top element without removing it.
- **Ubiquitous Applications**
  - Stacks are critical for managing function calls in programming, implementing "undo" mechanisms in software, and evaluating mathematical expressions. They can be efficiently built using either arrays or linked lists.



# Properties of Stack



- **Top:** The top of the stack
- **Element:** The actual data
- **Push:** A new element is inserted on Top of the stack
- **Pop:** Element is removed from the Top of the stack
- **Underflow:** Stack is empty, but requested for pop
- **Overflow:** Stack reaches its capacity, but requested for push (applicable only for the array-based implementation of the stack)

# Real Life Application of Queues

- **Undo/Redo in Editors**
  - Example: MS Word, Photoshop
  - Most recent action is undone first → **LIFO**
- **Browser Back Button**
  - When navigating webpages, previous pages are pushed to stack.
  - Pressing "Back" pops the last visited page.
- **Call Stack in Programming**
  - Tracks function calls.
  - When a function is called, it's pushed to the stack.
  - When it finishes, it's popped.
- **Expression Evaluation & Syntax Parsing:** Used in compilers to evaluate expressions like  $((a+b)*c)$ .
- **Reversing Text:** Pushing characters to a stack and popping them gives reversed order. (e.g  $abc \rightarrow cba$ )

# Stack Operations (LIFO)

- **Push:** Insert new element at top
- **Pop:** remove top element

<b>Initial Empty Stack</b>	Top → Null	Empty Stack
<b>Push (3), Push (5)</b>	Top → 5 3	Stack Contents
<b>Pop ()</b>	Top → 3	Stack Contents
<b>Push(7), Push (99), Push (6)</b>	Top → 6 99 5 3	Stack Contents
<b>Pop (), Pop ()</b>	Top → 7 3	Stack Contents
<b>Push (50)</b>	Top → 50 7 3	Stack Contents
<b>Pop (), Pop (), Pop ()</b>	Top → Null	Empty Stack

STACK-EMPTY( $S$ )

- 1 **if**  $S.top == 0$
- 2 **return** TRUE
- 3 **else return** FALSE

PUSH( $S, x$ )

- 1  $S.top = S.top + 1$
- 2  $S[S.top] = x$

POP( $S$ )

- 1 **if** STACK-EMPTY( $S$ )
- 2 **error** “underflow”
- 3 **else**  $S.top = S.top - 1$
- 4 **return**  $S[S.top + 1]$

# Applications of Stack

- Expression Evaluation and Conversion
  - Evaluating Postfix ( $34*5+$ )
  - Converting Infix to postfix
  - Evaluating Infix
- Balanced Parenthesis Checking
- Undo/Redo in text editors
- String Reversal
- Tower of Hanoi
- Depth First Search (DFS)

# References

- **Chapter 6:**
  - **Data Structures using C** by E. Balagurusamy
- **Chapter 10:** Introduction to Algorithms (Cormen)

# Thank You

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