



# Data Structures

## Lecture 5: Stack

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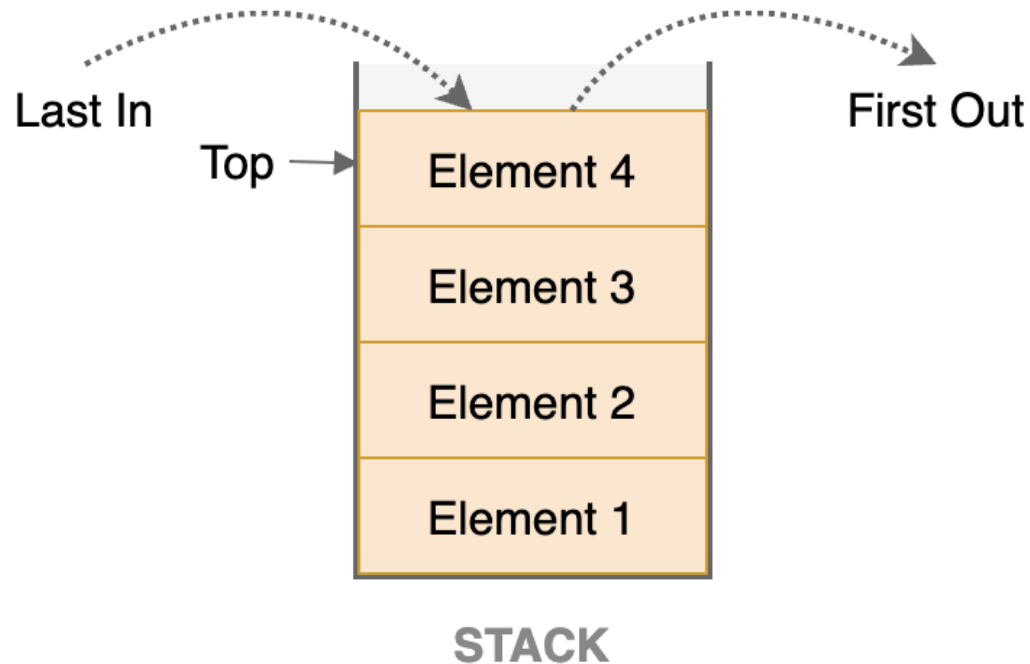
- Concept of Stack
- Complexity of Stack
- Coding Stack
- Problem Solving using Stack

# Stacks: Last In, First Out (LIFO) Collections

- **The Plate Analogy**
  - Imagine a stack of plates: you can only add a new plate to the top, and you can only take the top plate off. This "Last In, First Out" (LIFO) principle defines stack behavior.
- **Key Operations**
  - **Push:** Adds an element to the top of the stack.
  - **Pop:** Removes the top element from the stack.
  - **Peek:** Views the top element without removing it.
- **Ubiquitous Applications**
  - Stacks are critical for managing function calls in programming, implementing "undo" mechanisms in software, and evaluating mathematical expressions. They can be efficiently built using either arrays or linked lists.



# Properties of Stack



- **Top:** The top of the stack
- **Element:** The actual data
- **Push:** A new element is inserted on Top of the stack
- **Pop:** Element is removed from the Top of the stack
- **Underflow:** Stack is empty, but requested for pop
- **Overflow:** Stack reaches its capacity, but requested for push (applicable only for the array-based implementation of the stack)

# Real Life Application of Queues

- **Undo/Redo in Editors**

- Example: MS Word, Photoshop
- Most recent action is undone first → **LIFO**

- **Browser Back Button**

- When navigating webpages, previous pages are pushed to stack.
- Pressing "Back" pops the last visited page.

- **Call Stack in Programming**


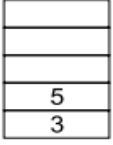
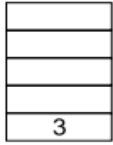
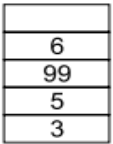
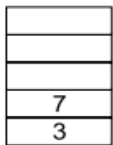
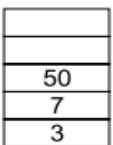

- Tracks function calls.
- When a function is called, it's pushed to the stack.
- When it finishes, it's popped.

- **Expression Evaluation & Syntax Parsing:** Used in compilers to evaluate expressions like  $((a+b)*c)$ .

- **Reversing Text:** Pushing characters to a stack and popping them gives reversed order. (e.g  $abc \rightarrow cba$ )

# Stack Operations (LIFO)

- **Push:** Insert new element at top
- **Pop:** remove top element

<b>Initial Empty Stack</b>	<p>Top → Null</p>  <p>Empty Stack</p>
<b>Push (3), Push (5)</b>	<p>Top →</p>  <p>Stack Contents</p>
<b>Pop ()</b>	<p>Top →</p>  <p>Stack Contents</p>
<b>Push(7), Push (99), Push (6)</b>	<p>Top →</p>  <p>Stack Contents</p>
<b>Pop (), Pop ()</b>	<p>Top →</p>  <p>Stack Contents</p>
<b>Push (50)</b>	<p>Top →</p>  <p>Stack Contents</p>
<b>Pop (), Pop (), Pop ()</b>	<p>Top → Null</p>  <p>Empty Stack</p>

AVAILABLE AT:

STACK-EMPTY( $S$ )

```
1  if  $S.top == 0$   
2      return TRUE  
3  else return FALSE
```

PUSH( $S, x$ )

```
1   $S.top = S.top + 1$   
2   $S[S.top] = x$ 
```

POP( $S$ )

```
1  if STACK-EMPTY( $S$ )  
2      error “underflow”  
3  else  $S.top = S.top - 1$   
4      return  $S[S.top + 1]$ 
```



# Applications of Stack

- Expression Evaluation and Conversion
  - Evaluating Postfix ( $34*5+$ )
  - Converting Infix to postfix
  - Evaluating Infix
- Balanced Parenthesis Checking
- Undo/Redo in text editors
- String Reversal
- Tower of Hanoi
- Depth First Search (DFS)

# References

- **Chapter 6:**
  - **Data Structures using C** by E. Balagurusamy
- **Chapter 10:** Introduction to Algorithms (Cormen)

# Thank You