

Mobile Databases

Why Mobile Databases?

- **Number of smartphones in use around the world passed 2.9 billion in 2018 (Ref. Statista)**
- **Next billion devices could be reached within less than two years.**
- **More businesses move toward employees mobility.**
- **Powerful lightweight computing devices and low cost mobile connectivity paved the way for data-driven applications.**

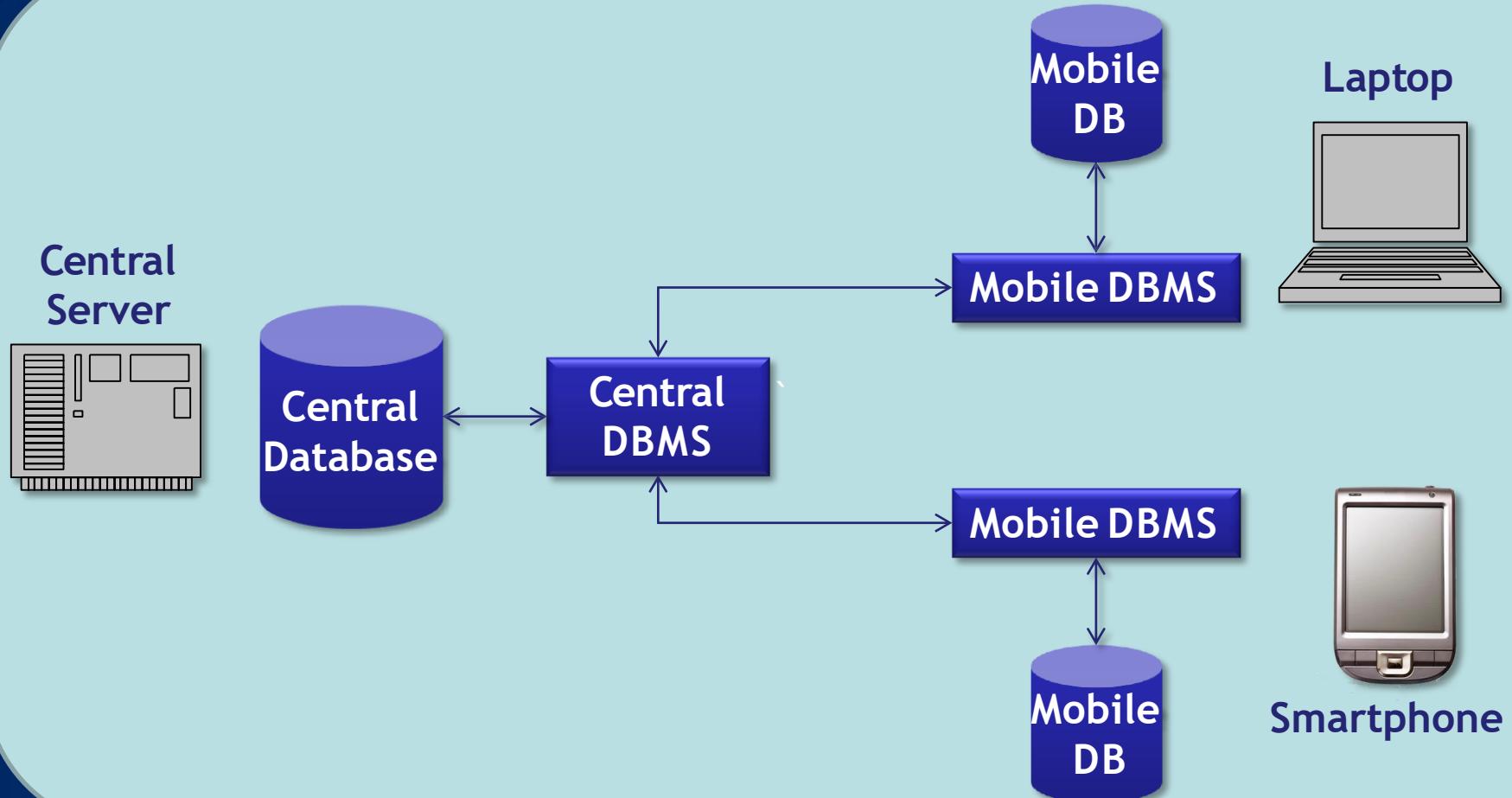
Why Mobile Databases?

- Mobile data-driven applications enable us to access any data from **anywhere, anytime**.
- Examples:
 - ✓ Salespersons can update sales records on the move.
 - ✓ Reporters can update news database anytime.
 - ✓ Doctors can retrieve patient's medical history from anywhere.
- **Mobile DBMSs** are needed to support these applications data processing capabilities.

Mobile Database:

- A **mobile database** is a database that can be connected to by a mobile computing device over a wireless mobile network.
- Mobile databases:
 - ✓ Physically separate from the central database server.
 - ✓ Resided on mobile devices.
 - ✓ Capable of communicating with a central database server or other mobile clients from remote sites.
 - ✓ Handle local queries without connectivity.

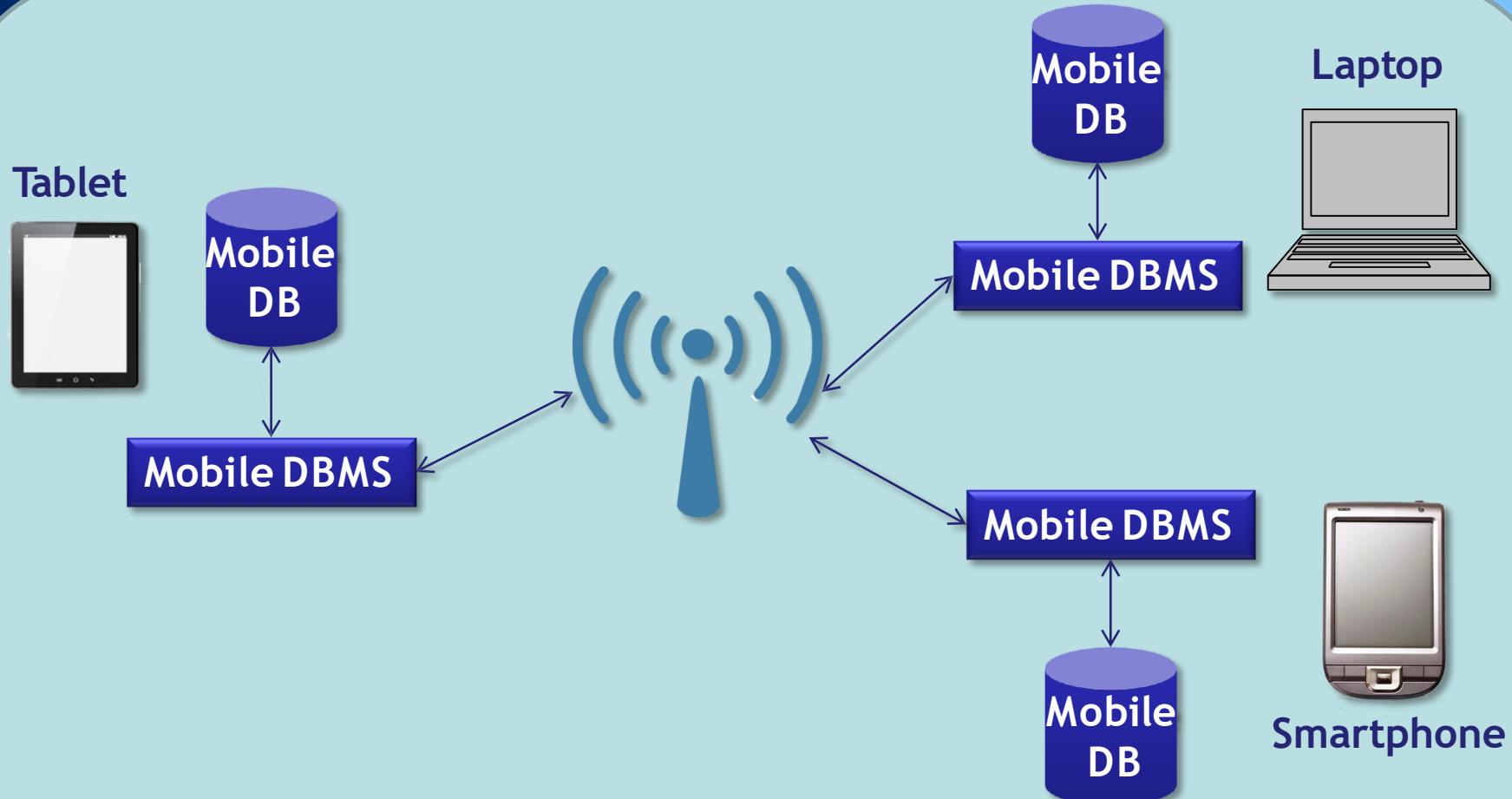
Client-Server Mobile Databases:



Client-Server Mobile Databases:

- Client-server model is the traditional model of information systems.
- It is the dominant model for existing mobile databases.
- The server can become a single point of failure and performance bottleneck.
- Even storing data on a cluster of machines to backup central database might cause performance bottleneck and data inconsistency.

Peer-to-Peer Mobile Databases:



Peer-to-Peer Mobile Databases:

- In P2P mobile databases, the database maintenance activities are distributed among clients.
- Every process plays part of the role of the server, besides its client role.
- A client that wants to access a piece of data, sends a request to other peer clients and they forward the request until the data is found.
- The major problem in this model is ensuring the availability of data .

Characteristics of Mobile Environments:



Why not use an appropriate existing model of databases in a mobile environment?

➤ Characteristics of mobile environments:

- ✓ Restricted bandwidth of wireless networks.
- ✓ Limited power supply.
- ✓ Limited resources.
- ✓ Mobility.
- ✓ Disconnections.



Current Approach:

- Currently most mobile application developers use “flat files” to store application data.
- A “flat file” is a file containing records that have no structured interrelationship.
- Advantages:
 - ✓ Smaller and easier to manage.
- Disadvantages:
 - ✗ Applications need to know the organization of the records within the file.
 - ✗ Developers have to implement the required database functionalities.

Requirements of Mobile DBMSs:

- Mobile DBMSs should satisfy the following requirements :
 - ✓ Small memory footprint.
 - ✓ Flash-optimized storage system.
 - ✓ Data synchronization.
 - ✓ Security.
 - ✓ Low power consumption.
 - ✓ Self-management.
 - ✓ Embeddable in applications.

Small Memory Footprint:

- Memory footprint is **amount of main memory that an application uses while running.**
- Mobile devices have limited memory, so the mobile database application should have a small footprint.
- The size of mobile database affects the overall application footprint.
- Mobile DBMSs should be customizable to include only the required database functionalities.



Flash-Optimized Storage System:

- Flash memories are dominant storage devices for portable devices .
- They have feature such as:
 - ✓ Small size.
 - ✓ Better shock resistance.
 - ✓ Low power consumption.
 - ✓ Fast access time.
 - ✓ No mechanical seek and rotational latency.
- Mobile DBMSs need to be optimized to exploit the advantages of the new storage devices.



Data Synchronization:

- Portable devices cannot stay connected all the time.
- Users can access and manipulate data on their devices.
- They are also unable to store a large amount of data due to lack of storage capacity.
- Mobile DBMSs should have the synchronize functionality to integrate different versions of data into a consistent version.



Security:

- **Security is very important for data-centric mobile applications.**
- **It is more important when the application works with critical data that its disclosure results in potential loss or damage.**
- **Data that are transmitted over a wireless network are more prone to security issues.**
- **Mobile DBMSs should implement a complete end-to-end security to ensure the secure transfer of data.**



Low Power Consumption:

- Portable devices have limited power supplies.
- Battery life of mobile phones is expected to increase only 20% over the next 10 years.
- Processor, display and network connectivity are the main power consumers in a mobile device.
- Mobile DBMSs need to be optimized for efficient power consumption.



Self-Management:

- In traditional databases, the database administrator (DBA) is responsible for databases maintenance.
- In mobile DBMSs there can be no DBA to manage the database.
- Mobile DBMSs need to support self-management and automatically perform the DBA tasks.
- Some mobile DBMSs allow remote management that enables a DBA to manage the mobile databases from a remote location.



Embeddable in applications :

- Administrators does not have direct access to mobile devices.
- Mobile DBMSs should be an integral part of the application that can be delivered as a part of the applications.
- The database must be embeddable as a Dynamic Link Library-DLL (windows) /Shared Object-SO (Linux) file in the applications.
- It must be also possible to deploy the database as a stand-alone DBMS with support of multiple transaction.



Existing Mobile Databases:

➤ Mobile databases:

- ✓ **Sybase SQL Anywhere**
- ✓ **Oracle Lite**
- ✓ **Microsoft SQL Server Compact**
- ✓ **SQLite**
- ✓ **IBM DB2 Everyplace (DB2e)**
- ✓ **Realm DB**
- ✓ **ORMLite**

➤ Embedded database:

- ✓ **TinyDB**
- ✓ **PicoDBMS**

Sybase SQL Anywhere:

- Initially created by Watcom as Watcom SQL.
- SQL Anywhere was launched in 1995.
- It dominates the mobile-database field, with about 68% of the mobile database market.
- Database files are independent of the operating system and transferable between supported platforms.
- Strong encryption is supported for both database files and client-server communication.



Oracle Lite:

- Omniscience Object Technology, Inc. was acquired by Oracle Corporation in November 1996 .
- Their product (Omniscience ORDBMS) became the first version of Oracle Lite.
- Oracle Lite runs in under 1 MB of memory, and can be installed in 3 MB of hard disk space.
- Personal Oracle Lite (POL) is a lightweight, single-user relational database that runs on desktops, laptops, down to the smallest hand help devices.



Microsoft SQL Server Compact:

- Formerly known as SQL Server Mobile Edition.
- SQL Server Compact is free to download and redistribute.
- It is optimized for an architecture where all applications share the same memory pool.
- SQL CE runs in-process with the application which is hosting it.
- It has a memory footprint of approximately 5 MB and disk footprint of less than 2 MB .



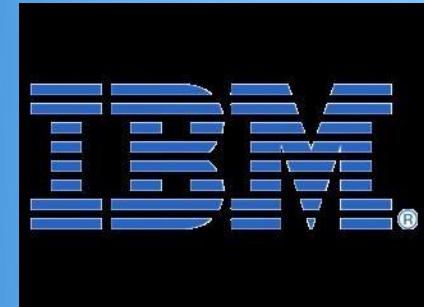
SQLite:

- SQLite is an open source mobile database engine.
- It is a server-less database engine that needs zero-configuration.
- SQLite is a popular choice as mobile database for local storage in mobile applications.
- SQLite engine has no standalone processes with which the application program communicates.
- SQLite implements most of the SQL-92 standard.



IBM DB2 Everyplace:

- DB2e has been discontinued and April 2013 is the end of support date.
- It had the biggest market share after SQL Anywhere.
- It had the smallest memory footprint (350 KB) in compare to other commercial mobile databases.
- IBM has replaced DB2e with IBM solidDB family.
- SolidDB is a in-memory MDBMS with robust data catching features.



Embedded Databases:

- Embedded database systems are tightly integrated with an application that requires access to stored data.
- They are hidden from the application's end-user and requires little or no ongoing maintenance.
- Embedded databases need less resources in compare with mobile databases.
- They are optimized for specific devices such as smartcards and sensors.
- They support limited and specified functionalities of the standard SQL.

PicoDBMS:

- PicoDBMS only supports sufficient functionalities for smartcard applications.
- Smartcard applications are used for data management such as insert, delete, update and search.
- PicoDBMS supports a part of SQL:
 - ✓ INSERT, UPDATE, DELETE, SELECT
 - ✓ CREATE/DROP TABLE/VIEW
 - ✓ GRANT/REVOKE
- Footprint size of PicoDBMS is about 30KBytes.

TinyDB:

- TinyDB has been developed at University of Berkeley.
- It supports **only essential functionalities for sensor applications.**
- Most of the sensor applications are used to filter out some data so they just need to select data with given conditions.
- TinyDB supports only SELECT operation of the standard SQL.
- Its memory footprint is only 3KBytes.

Comparison:

| Target Devices | Mobile DBMSs |
|---|---|
| Extremely Small Devices with Low Computing Power | <p>Sensors</p> <p>TinyDB</p> <p>Smartcards</p> <p>PicoDBMS</p> |
| Small Devices with High Computing Power | <p>Cell Phones, PDAs, Car Navigators, Ultra Books</p> <p>Sybase SQL Anywhere, Oracle Lite, MS SQL Server CE, SQLite</p> <p>IBM DB2 Everyplace</p> |

Functionalities:

| | TinyDB | PicoDBMS | Oracle Lite | IBM DB2e | MS SQL Server Compact |
|-------------------------------|-------------|-----------------|-----------------|-----------------|-----------------------|
| Minimum Footprint Size | 3 KB | 30 KB | 970 KB | 320 KB | 2 MB |
| SQL | SELECT only | a part of SQL99 |
| Views | N | Y | Y | Y | Y |
| Integrity Constraints | N | N/A | Y | Y | Y |
| Concurrency | N | N | Y | Y | Y |
| Indexing | N | Y | Y | Y | Y |
| Encryption | N | N/A | Y | Y | Y |
| Access Control | N | Y | Y | Y | Y |

Supportability of MDBMS Requirements:

| | TinyDB | PicoDBMS | Oracle Lite | IBM DB2e | MS SQL Server Compact |
|---------------------------------------|--------|----------|-------------|----------|-----------------------|
| Small Footprint | Y | Y | Y | Y | Y |
| Flash-Optimized Storage System | N | N | N | N | N |
| Data Synchronization | N | N | Y | Y | Y |
| Self-Management | Y | Y | N/A | Y | N/A |
| Low Power Consumption | Y | Y | N | Y | Y |
| Security | N | Y | Y | Y | Y |

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Thank You

